

2025–2026 VOLUNTEER INFORMATION

Thank you for volunteering! It takes over 100 people to run each meet, and every family is expected to help. Please review the job descriptions below and sign up via Team Unify.

IMPORTANT REMINDERS

- ☐ The number of required shifts per family will be emailed once registration closes.
- ☐ Families with swimmers in USA meets (e.g., Kettering Rec) will be asked to volunteer.
- ☐ Championship Meets (A, AA, Zones) require additional volunteering even if you've completed your regular shifts. These jobs are assigned by the league and must be filled to avoid fines.
- ☐ Check-in times vary by role
- ☐ Most jobs allow you to watch your swimmer.
- ☐ Questions? Contact Keri Hayes (kahayes96@gmail.com) or Susie Litke.

Announcer: Announce events and heats from the deck. Check in during first warm-ups.

Timers: Use a stopwatch to time swimmers in your lane. Attend a short meeting before the meet. Check in before the meeting.

Concessions Lead: Manage food transitions, supplies, and Sunday teardown. Collect receipts. Help with food sales and prep. Check in at first warm-ups.

Concessions : Friday PM: Set up & prep food, Sat/Sun: Sell food, Sunday PM: Clean-up included Check in during first warm-ups.

Lunch Concessions: Cover the concession stand between sessions. Ideal if your swimmer competes in both. Check in ~1 hour before morning session ends.

Hospitality / Awards: Stock food for coaches/officials (no kids allowed). Apply and sort award stickers. Check in during first warm-ups.

Relief Timer / Water Runner: Provide water to deck workers and give timers breaks. Check in at first warm-ups.

Trash: Collect trash from all areas. Use the gym's back door to access the dumpster. Check in during first warm-ups.

Set Up / Food Prep (Friday PM): Arrive ~4:30 PM to help with tables, chairs, carpets, and food prep.

Tear Down (Sunday PM): Start ~1 hour before the meet ends. Clean and store equipment, sweep, and vacuum.

T-Shirt Sales / Spiritwear: Sell event shirts and team gear. Can step away to watch your swimmer if one person stays at the table. Check in at warm-ups.

